

FORBIDDEN LANDS

KIN

PROFESSION

ATTRIBUTES

Strength

Agility

Wits

Empathy

CONDITIONS



Sleepless



Thirsty



Hungry



Cold

Critical Injuries:



SKILLS

LEVEL

Might (STRENGTH)

Endurance (STRENGTH)

Melee (STRENGTH)

Crafting (STRENGTH)

Stealth (AGILITY)

Sleight of Hand (AGILITY)

Move (AGILITY)

Marksmanship (AGILITY)

Scouting (WITS)

Lore (WITS)

Survival (WITS)

Insight (WITS)

Manipulation (EMPATHY)

Performance (EMPATHY)

Healing (EMPATHY)

Animal Handling (EMPATHY)

NAME

Pride:

Dark Secret:

Age:

Reputation:

APPEARANCE

Face:

Body:

Clothing:

TALENTS

RANK

HELMET

RATING



SHIELD

BONUS

ARMOR

RATING

WEAPONS

BONUS

DAMAGE

RANGE

COMMENT

WILLPOWER

EXPERIENCE

RELATIONSHIPS

PC 1:

PC 2:

PC 3:

PC 4:

GEAR

GEAR
BONUS

1.

2.

3.

4.

5.

6.

7.

8.

9.

10.

Carrying Capacity

MOUNT

Name

Strength Agility



1.

2.

3.

4.

5.

6.

7.

8.

9.

10.

11.

12.

13.

14.

15.

16.

17.

18.

19.

20.

CONSUMABLES

Food



Water



Arrows



Torches



NOTES

COINS

SILVER

COPPER

GOLD



FORBIDDEN LANDS

NAME

LOCATION

DESCRIPTION

STRONGHOLD

DEFENSE RATING

FUNCTIONS

NUMBER PRODUCTION

HIRELINGS

NUMBER SALARY

STOCKPILE

UNITS

UNITS

UNITS

Iron Ore

Fur

Flour

Iron

Leather

Grain

Silver

Cloth

Meat

Gold

Wool

Fish

Stone

Food

Vegetables

Glass

Bread

Tallow

Wood

Water

Herbs